

# RIFLE METALLIC SILHOUETTE



## CLASSES OF RIFLE

There are two classes of the Centrefire rifle match.

**Centrefire Silhouette Rifle** has fairly liberal rules governing weight and dimensions and allows shooters to use custom rifles based on a wide choice of calibres, actions, barrels, triggers and stocks.

**Centrefire Hunting Rifle** match, on the other hand, only allows for commercially available sporting and hunting-style rifles without modification. There are also two classes of Rimfire (.22) matches.

**Rimfire Silhouette Rifle** – using a target style rifle

**Rimfire Hunting Rifle** match using a commercially available off-the-shelf Rimfire hunting rifle.

There are also matches for Air, Service and Black Powder Cartridge rifles.

## THE SCORING

To score a hit, these armour-plated animals must simply be knocked off their stands. However, they must be shot in the correct order and within the time limit. Each shooter normally has a scorer recording the shots and making sure the shooter abides by the rules.



## SHOOT

### RIFLE METALLIC SILHOUETTE

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## A BRIEF DESCRIPTION

Rifle Metallic Silhouette is a sport in which rifles are used to knock down metal targets at a variety of distances. Matches cater for Centrefire, Rimfire and Air Rifles. The sport originated in Mexico in the early 1950's and arrived in Australia in the late 1970's. Rifle Metallic Silhouette is a sanctioned discipline of the Sporting Shooters Association of Australia (SSAA).

## COMPETITIONS

Each year there are State and National championships as well as National and State postal competitions. International matches are now shot every year with an Australian team sent regularly. The Oceania Shooting Championships are held every second year. The International Metallic Silhouette Shooting Union (IMSSU) holds World Championships every other year in both Rimfire and Centrefire events, with two classes of rifles (open and hunting rifles) being contested in both events.



## TARGETS AND RANGE

RMS targets are metal cut-outs in the shape of animals (chickens, pigs, turkeys and rams) and are made of varying thicknesses depending on the distances and the calibres being used. There are 10 targets at each distance in two banks of five. In the Centrefire matches, the chickens are placed at 200m, pigs at 300m, turkeys at 385m and rams at 500m. Targets for the Rimfire matches are scaled down to one-fifth of their Centrefire counterparts. The ranges at which the Rimfire targets are shot, is likewise scaled down to one-fifth. Chickens are placed at 40m, pigs at 60m, turkeys at 77m and rams at 100m. Air rifle targets are one-tenth the Centrefire size, shot at one-tenth the range. Chicken targets are shot at 20 yards (note: not metres this time), pigs at 30 yards, turkeys at 36 yards and rams at 45 yards. The metallic silhouette range is set up with the targets at their appropriate distances from a common firing point. Most SSAA Branches can accommodate the 100m required for rimfire Silhouette. However, 500m centrefire ranges are not as numerous because of the large amount of land required to contain both range and safety zone.

## THE RULES

Five shots are fired at five targets in sequence, from left to right, and only one shot per target. For all matches, in all classes, the time limit for firing the five shots is two and a half minutes. The sequence is repeated until the required number of shots is fired at the required number of targets.

Matches consist of 40 shots (10 at each of the four types of targets). All RMS matches are shot from the standing offhand position; no support, not even a sling.